Game Presentation

Objective

You will be creating a Power Point presentation that will cover the following about your game:

- Name of your game
- Character summary (Hero and Enemies)
- Story elements (Who, What, When, Where, Why, and How)
- Actions and events implemented (What can you do in the game so far)
- Elements yet to be implemented (What is not yet working)
- Future implementations (What you want to do later on in your game?)
- Current Demo of your game

This presentation will be shown to the class on the specified due date